**Mobile Review Extension**

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# Introduction

The Mobile Review extension works both on Android (using Google Play In-App Review API) and on iOS (using the native StoreKit Framework) and lets you prompt users to submit ratings and reviews without the inconvenience of leaving your app or game.

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# Extension’s Features

* Show in-app review layout.

# Limitations

Both Google and Apple enforce some limitations on how this API works, take those into account when using this extension.

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## Android

* This feature only will work when was downloaded from store
* You only can display this popup one time
* if you want test it you need upload it to "Internal Testing" in GooglePlay console

**[LINKS]** Below are some links you can follow that provide information about the most frequent problems:

[Main Information](https://developer.android.com/guide/playcore/in-app-review)

[Troubleshooting](https://developer.android.com/guide/playcore/in-app-review/test#troubleshooting)

[Testing](https://developer.android.com/guide/playcore/in-app-review/test)

## iOS

* No matter how many times you request the review prompt, the system will show the prompt a maximum of three times in a 365-day period.
* Calling the method is not a guarantee that the prompt will display. This means that it’s not appropriate to call the API in response to a button tap or other user action.
* The system must not have shown the prompt for a version of the app bundle that matches the current bundle version. This ensures that the user is not asked to review the same version of your app multiple times.

**[NOTES]** The review prompt will behave differently depending on the type of build that you are running:

* Development: Shown every time you request the prompt.
* Test Flight: Prompt is never shown.
* App Store: Shown with the limitations described above.

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# Functions

### MobileReview\_Show()

Description: Starts the in-app review flow can be triggered at any time throughout the user journey of your app. During the flow, the user has the ability to rate your app using the 1 to 5 star system and to add an optional comment. Once submitted, the review is sent to the store and eventually displayed.

Returns: N/A

Triggers: Asynchronous Social Event (**ANDROID ONLY**)

*{string}* **type** The constant ***“MobileReview\_Show”***.

*{boolean}* **success** Whether or not the requested task was successful.